Enter Program	n 9 + 98765 (System must be disarmed t	o Level 0 f	iirst)
Exit Program	* for 4 seconds		
Show Version	<pre>{bmct liquest.shg} + 90</pre>		
Compatible Wireless Sensors	40S40A/70S60 Motion Detector ESL 371 Smoke Detector LMT-1 Portable Panic ST Series Door/Window Sensors ST-1 Portable Panic	ST-23 T-90 Do TGB-90 TSD-90 TX-91,	Money Trap oor/Window 0 Glassbreak Detector 0A Smoke Detector TX-92, TX-94 Hand Held Panics
Zone Config	Zones 1 to 3 = Hardwired Zones Zones 4 to 64 = Wireless Zones Zones 65 to 72 = Hardwired Keypads		
Default Panel	Hold MASTER RESET button in panel for	or 10 seco	nds while powering up
Programming Hints	 After entering programming you star Enter location to program (example: Choose Selector (Example: 2 for Con Enter new Value (Example: 11 for SIA You should hear a "Happy Tone" ind This takes you back to Location 50, e to re-enter Location 50 to program of 	t out at Fu Location 5 nmunicatio format) th icating oka enter new I her locatio	nction 0 60) then press {bmct liquest.shg} on Fmt 1) then {bmct liquest.shg} hen press {bmct libypass.shg} to save ay, a "NA NA" tone means bad data ocation or press {bmct liquest.shg} ons, * exits back to location 0
	(FUNCTION is the Location of a group of) (SELECTOR is a program location within a FU (VALUE is the data stored within a SELECTO	JNCTION) R)	
	Keynad Commands		LCD Display
	Stores (Saves) Data		FUNCT=070 SEL=034 VAL=001 FORCE ARM REPORT CODE
	??? << Cycles through Fields	\$	LED Display
	Counts Up through Op + + << Reset Data to Default 1	otions Value	At Function Prompt
	👅 🕷 << Counts Down through	Options	At Selector Prompt
	★ << Clears Display/Exits L	ocation.	At Value Prompt
UNCTION			
0 0	Description Display installed Sensor	Action or 1. Press	Value 0 + [???] + [???]
		2. Press 3. Press 4. Press	(keypad will scroll all zones) ??? to stop scrolling to exit
1 0	Auto-install RF Sensors	1. Press 2. Displa 3. Press 4. Activa (<i>Cautio</i>) 5. Press	0 + ??? + ??? y shows currently installed sensors ??? (keypad will sound tone) te sensor, it installs on next available zone <i>n</i> : a sensor can be learned into multiple zones)
2 4-64	Manually install RF Sensor	1. Press 2. Press (keypa	2 + ??? + Zone (4 to 64) + ???

(Learn TK-90 Wireless keypad as a zone, no zone type)

	SELECTOR		
3	4-64	Manually remove RF Sensor	 Press 3 + 2?? + Zone (4 to 64) + 2?? Press 2 bit delete sensor (keypad will beep when deleted, press * to exit)
4	1-64	Sensor Zone Type	 Press 4 + ??? + Zone (4 to 64) + ??? Enter Zone Type then press ∠ (keypad will beep, press * to exit)
	0	Exterior	Arm Levels 3, 4, 5 & 6 - Chimes in Level 2
	1	Restricted Interior	Arm Levels 4, 5 & 6
	2	Interior	Arm Levels 4, 5 & 6
	3	Fire	24-Hour Fire Zone
	4	Emergency	24-Hour Emergency Zone
	5	Police/Hold-Up	24-Hour Police/Holdup Zone
	6	Arm/Disarm Toggle	Sensor is Pushbutton that arms to Level 4 or 1
	7	Remote Panic	Hold 3-Seconds Triggers 24-Hour Duress
	8	Kemote Panic/Police	Hold 3-Seconds Triggers 24-Hour Police
	٥	(Types 6, 7, and 6 can be used for Guard Zono	Arm Lovels 1, 2, 3, 4, 5, 8, 6, reports as Burg in Lovel 4
	9 10	Environmental Type A	24-Hr Zn Triggers Audible Violation & No Reports
	11	Environmental Type B	24-Hr Zn, Triggers Audible, Violation & Reports
	12	Environmental Type C	24-Hr Zn, Triggers Audible Only, No Violation, No Reports
	13	Chime Only	Active Levels 1, 2 & 3, Chime Only, No Violation & Reports
	14	Automation #1	Triggers Automation #1 Output on Control Output
	15	Automation #2	Triggers Automation #2 Output on Control Output
	16	Access Only	Triggers Access Output on Control Output
	17	TX Remote Disable	"Dead" Zone to Disable Buttons on TX Remotes
5	1-64	Sensor Entrance Delay	0 = Instant 1 = Delay One (See Function 120-1) 2 = Delay Two (See Function 120-2) 3 = Interior Follower
6	4-64	Sensor Type	1_0_I 0 = Normal Open/Close Sensor 1 = PIR
7	4-64	RF Sensor Supervision	I 0 = Supervised 1 = Unsupervised
8	1-64	Sensor Local Alarm	l_0_l <u>0 = Audible</u> 1 = Silent
9	1-64	Sensor Bypassing	0 = Can be Bypassed (All others) 1 = Cannot be Bypassed (Fire Zones)
10	1-64	Sensor Audio Reporting	II 0 = No Sensor Audio 1 = Listen Only Audio 2 = Two-Way Audio
11	0	Hardwire Zone 1, 2 & 3 Auto Setup	 Press 11 + ??? + ??? Press / fo install Zones 1 2 and 3 (All Zones MUST be closed to install properly 3. Press * to exit
			4. Remove unused hardwire zones in step 15
12	1-3	Hardwire Loop Response Time	l <u>4</u> l (1 to 100 x100 ms)
13	1-3	Hardwire Loop Supervision	<u>0</u> 0 = EOL Supervised (2.2k) 1 = No EOL
14	1-3	Hardwire Loop Trouble Type	I0= No Trouble1= Trouble on Open2= Trouble on Short3= Trouble on Open or Short

Created by Mark Leuck 02/02/2002

Monitronics International, Inc.

		Linear 21 st Sentry	y CP-90 F	Program Sheet
FUNCTION	SELECTOR			
16	1-64	KD-90 LCD Zone Descriptions		
		Enter location from regular programming 1. Enter Zone to program (01 to 64) then 2. Enter 1 to 3 digit number from chart to c 3. Enter next word + 4. Continue until finished (up to 24 charact 5. Press * to exit	by pressing 16 - ??? create first word ters)	+ ???
		(see last page of program sheet for all des	scriptors)	
17	3-17	Zone Select for TX-91, TX-92 Remotes 1. First learn Remote by Function 2 2. Press 17 + ??? + 1st button Zone T 3. Press 17 + ??? + 2nd button Zone T 4. Continue until all buttons are learned (to 5. Press * to exit	ype + ??? ype + ??? op button can't b	
20	0	Display Keypads in Memory	1. Press 20 + 2. Display sh 3. Display so 3. Press * to	+ ??? + ??? + hows number of Keypads installed, press crolls what zone keypad occupies and keypad type o exit
21	0	Auto-Install Keypads	1. Press 21 + 2. Keypads v 3. Press * to	+ ???+ ???+ 2 will install automatically to Zones 65 to 72 o exit
23	65-72	Manually Remove Keypad (1st keypad is Zone 65, 2nd is 66 etc)	1. Press 23 + 2. Press * to	+ ??? + (65 to 72) + ??? + 🛛 🕰 🛋
24	65-72	Keypad Panic Keys Enable (1st keypad is Zone 65, 2nd is 66 etc)	1. Press 24 - 2. Press * to	+ ??? + (65 to 72) + ??? + 0 to 7 + • exit
				0 = Disable All Three Emergency Keys 1 = Police Key Active Only 2 = Emergency Key Active Only 3 = Emergency & Police Keys Active 4 = Fire Key Active Only 5 = Fire & Police Keys Active 6 = Fire & Emergency Keys Active 7 = Enable All Panic Keys
Key	vpad Op	tions (1st keypad is Zone 65, 2nd is 66 etc.	to 72)	
25	65-72	Standby Display Intensity	1 <u>0</u> 1	0 = Off 1 = Low 2 = Medium 3 = High
26	65-72	Standby Downlight Intensity	I_0_I	0 = Off 1 = Low 2 = Medium 3 = High
27 28	65-72 65-72	Active Display Intensity Active Downlight Intensity	<u>2</u> <u>2</u>	$0 = Off 1 = Low 2 = Medium 3 = High \\ 0 = Off 1 = Low 2 = Medium 3 = High$
29 30	65-72 65-72	Keypad Lights on Entry Delay Keypad Lights on Exit Delay	<u>1</u> <u>1</u>	0 = Lights Off 1 = Lights On 0 = Lights Off 1 = Lights On
31	65-72	Keypad Beep Loudness	<u>2</u>	0 = Off 1 = Low 2 = Medium 3 = High
32 32	65-72 65-72	Keypad Annunciate Loudness		0 = Off $1 = Low$ $2 = Medium$ $3 = High0 = Off$ $1 = Low$ $2 = Medium$ $3 = High$
34	65-72	Keynad Panic Audio Response (2-way)	<u> </u>	$0 = N_0 Audio 1 = 1$ isten-In 2 = Two Way
35	65-72	KD-90 Accessory CD Cantions	' <u>v</u> '	Enter names for keynad locations
55	03-12	ND-30 ACCESSOLY LCD Captions		Liner names for keypau locations

50 1	Communicator On/Off	l <u>1</u> I	0 = Local System Only 1 = Communicator Enabled
23	Communications Format #1 Communications Format #2 (Changing formats here defaults values in Function 72) Contact ID not available in versions before 2.10, always use SIA	<u>_11</u> <u>_11</u>	0 = 10PPS 3x1 Ademco 1400Hz 1 = 10PPS 3x1 Extended 1400Hz 2 = 10PPS 4x1 1400Hz 3 = 10PPS 4x2 Silent Knight 1400Hz 4 = 20 PPS 3x1 Sescoa 2300Hz 5 = 20 PPS 3x1 Extended 2300Hz 6 = 20PPS 4x1 2300Hz 7 = 20PPS 4x2 2300Hz 8 = 40PPS 3x1 2300Hz 9 = 40PPS 3x1 Extended 2300Hz 10 = BFSK 3x2 <u>11 = SIA</u> 12 = Sescoa Superspeed 13 = Ademco Contact ID
4	Dialing Format	l <u> 0 </u> l	0 = DTMF 1 = Pulse Dialing
5	Opening Reports by Exception	l <u>0</u> l	0 = Normal 1 = Opening when Disarm after Alarm
6	Closing Reports by Exception	۱ <u> 0 </u> ۱	0 = Normal Closing Reports 1 = Closings when Disarm after an Alarm
7	Tamper Report Routing	I <u>0</u> I	0 = Reports on Supervisory Routing 1 = Reports on Alarm Routing
8	Dialing Start Delay	l <u>0</u> l	0 to 250 Seconds
9	Dialing Attempts	<u>8</u>	0 to 250 Attempts
10	Dialing Attempts before Sleep Cycle	I_ 2_ I	0 to 250 Attempts
11	Number of Sleep Cycles Allowed	1_2_1	0 to 250 Cycles
12	Sleep Cvcle Time	10	1-250 Minutes before next dial
13	Anti-Jam Time	40	1 to 250 Sec
14	Automatic Test Report Delay		0 to 250 Hrs
15	Swinger Eliminator Count		0 - All Violations Reported (Disabled)
15		<u> </u>	1 -10 = # of Violations Sensor/Loop
16	Remote Programming Lockout		0 = No Remote Programming 1 = Remote Programming Allowed
17	Invalid Access Timeout	l 20 _l	20 to 50 sec
18	Automatic Test Report Interval	l <u>1</u> l	0 = Test Reports every 12 Hours 1-7 = Test Reports every 1-7 Days
19	Inhibit Superspeed End of TX	۱ <u> 0 </u> ۱	0 = ETX at End of Report 1 = No ETX Sent at End of Report
20	Listen-Only Audio After duress	l0_l	0 = No Audio After Duress 1 = Listen-Only Audio After Duress
51 1	Remote Program Access Code 1. Press 51 then 2. Press 1 then 3. Press 9 then 4. Press 8 then 5. Press 7 then 6. Press 6 then 7. Press 5 then 8. Press 4 then 4. Press 4 then 4. Press 4 then 5. Press 7 then 6. Press 7 then 7. Press 7. Press 7 then 7. Press 7. Pre	<u>9 8 </u> git	<u>7 6 5 4 </u> (000000 to 999999)

C		eter Cettinge	
60		Alarm Call Bouting	0 - Primary Only
00	2	Open/Close Call Routing	1 = Primary then Secondary
	3	Restore Call Routing	2 = Secondary Then Primary
	4	Auto/Manual Test Call Routing	3 = Secondary Only
	5	Audio Events Call Routing	4 = Supervisory Only
	6	Superv/Trouble Call Routing	5 = Supervisory Then Primary
			6 = Supervisory Then Secondary
61	1	Primary Line Format	1 = Communication Format 1
	2	Secondary Line Format	2 = Communication Format 2
	3	Supervisory Line Format	(see Location 50 Section 2 and 3)
62		Primary Telephone Number ((Up to 24 Digits)	
			<u></u>
		11 = * $12 = #$ $13 = 5$ -second Pause $14 =$ Wait for Dia	al lone 15 = End of number
		1. Press 62 + ???	
		2. Press 1 + ??? to select 1st digit	
		3. Press 14 + (adds wait for Dial Tone, displays or	n screen as W)
		4. Press 1 + 2 - 4 (1st digit of phone number)	
		5. Press 8 + [2] and digit of phone 6. Continue until finished with phone number	
		7 Press 15 $\pm \sqrt{-100}$ to finish and exit	
62			
03		4-2 allows 0 to 9 and A to F SIA & Contact ID 0 to 9 only	
		1 Pross 63 + 222	
		2 Press 1 \pm 2.2.2 to select 1st digit	
		3. Enter 1st digit of Account number then	
		4. Enter 2nd digit of Account number then	
		5. Enter 3rd digit of Account number then	
		6. Enter 4th digit of Account number then	
		7. Press 15 then $4 = 4$ to end and $*$ to exit	
64		Copy Primary to Secondary	
65		Secondary Telephone Number (Up to 24 Digits, do not use)	1
	II_		
66		Secondary Account Number (6 digits)	!
67		Copy Secondary to Supervisory Press {bmct	libypass.shg} to copy
68		Supervisory Telephone Number (Up to 24 Digits, do not use	e)
	II_		
69		Supervisory Account Number (6 digits)	

0	1 2	Fire Sensor/Loop		0 to 15 (0 = Disabled) 0 to 15 (0 = Disabled)
	2 3	Interior Intrusion	<u> </u>	0 to 15 (0 = Disabled) 0 to 15 (0 = Disabled)
	4	Police/Holdup		0 to 15 (0 = Disabled)
	5	Emergency	<u> </u>	0 to 15 (0 = Disabled)
	6	Environmental	I0I	0 to 15 (0 = Disabled)
	7	Restore	l <u>14</u> l	0 to 15 (0 = Disabled)
	8	Sensor Tamper	l <u>0</u> l	0 to 15 (0 = Disabled)
	9	Bypassed Sensor		0 to 15 (0 = Disabled)
	10	Keypad Fire		0 to 15 (0 = Disabled) 0 to 15 (0 = Disabled)
	11	Keypad Folice/Hold-Op		0 to 15 (0 = Disabled) 0 to 15 (0 = Disabled)
	13	Duress	' <u> </u>	0 to 15 (0 = Disabled)
	14	Opening		0 to 15 (0 = Disabled)
	15	Closing	1 <u>12</u>	0 to 15 (0 = Disabled)
	16	Cancel	<u>13</u>	0 to 15 (0 = Disabled)
	17	Communicator Auto Test	l <u>0</u> l	0 to 15 (0 = Disabled)
	18	Communicator Man. Test	l <u>0</u> l	0 to 15 (0 = Disabled)
	19	Control Panel Tamper	l <u>0</u> l	0 to 15 (0 = Disabled)
	20	Neypad Lamper	I <u>U</u> I	U to 15 (U = Disabled)
	∠1 22	Supervisory (rouble Control Panel Low Pattory	1 <u>15</u> 1	0 to 15 (0 = Disabled) 0 to 15 (0 = Disabled)
	23	Control Panel Battery Restore		0 to 15 (0 = Disabled) 0 to 15 (0 = Disabled)
	24	AC Failure	. <u> </u>	0 to 15 (0 = Disabled)
	25	AC Restore	. <u> </u>	0 to 15 (0 = Disabled)
	26	Memory Error	I0I	0 to 15 (0 = Disabled)
	27	Auxiliary Fuse Blown	I <u>0</u> I	0 to 15 (0 = Disabled)
	28	Fire Power Fuse Blown	I <u>0</u> I	0 to 15 (0 = Disabled)
	29	Not Used		
	30	Communication Failure		0 to 15 (0 = Disabled)
	31	Keypad Trouble		
	32 22	Sensor Low Battery		
	33 34	Force Close		0 to 15 (0 - Disabled)
	35	Supervisory Restore		
1	1-64	Default Report Code Override	Report Code	For Specific Sensor
lep	ort Ena	ble for SIA or Contact ID Reporting		
2	1	Opening		0 = No Report
-	2	Closing	<u> </u>	1 = Report
	3	Force Arm	I0_I	
	4	Automatic Test	I <u>0</u> I	
	5	Manual Test	l <u>_ 1 _</u> l	1 = Report
	6	AC Failure	<u> 1 </u>	
	7	AC Restore		
	8	Control Panel Low Battery		
		Sensor/Loon Restore		
	11	Sensor/Loop Tamper	' <u> </u>	
	12	Sensor/Loop Supervisory	· <u> </u>	
	13	Sensor Low Battery	I <u>0</u> I	
	14	Supervisory Trouble	l <u> 1 </u> l	
3	1-64	SIA/CID Report Override Format #1	1. Press 73 +	??? + Zone (1 to 64) + ???
		(Overrides Report Codes if needed)	2. Enter 1 or 2	2-digit Override code then
_			3. Fless ^ 10 e	2211
8	1-64	SIA/CID Report Override Format #2		
			SIA	Over-Ride Codes
			1 = Burg Alar	rm 7 = Panic Alarm
			2 = Fire Alarn	m 8 = Sprinkler Alarm
			3 – Cas Alarr	n 9 = Tamper Alarm
		*	J = Gas Alali	
		*	4 = Holdup/D	uress 10 = Untyped Alarm
		·	4 = Holdup/D 5 = Heat Alar	muress 10 = Untyped Alarm m 11 = Water Alarm Marm 12 = Erozzo Alarm

Use	er Code	s (32 total Code	s also called PAC's)		
	Master (Temp C Seconda Duress Installer	Code ode ary Code Code Code	Usually User 02 User 01 User 03 to 31 Usually User 31 User 32	(Any User Code c (Any User Code c (Default is 98765)	an be set as Master) an be set as Duress)
90	2-32	Personal <u>A</u> cces	ss <u>C</u> ode Entry	 1. Press 90 2. Enter up 3. Press *	_ _ + ??? + User (2 to 32) + ??? to 4 to 5 digits then ▲ → ↓ to exit
91	2-32	Cancel/Delete a	PAC	1. Press 90 2. Press - 3. Press * *) + ??? + User (2 to 31) + ??? Letter to delete to exit
92	2-32	High Security L Installer Code = Master/Second Duress = 0	evel Limit = 8 ary Codes = 7	I <u>8</u> I	Highest Security Level this Code can use 9 = Installer Code (Usually Code 32 only) 8 = Sensor Test 7 = Phone Test 6 = Night Secure (Perim Inst, Motion Byp) 5 = Night Arm 4 = Away Arm 3 = Home Arm 2 = Chime Mode 1 = Guard/Cancel (Local Alarm only) 0 = Disarm/Cancel
93	2-32	Low Security L All Codes set to	evel Limit		Lowest Security Level this Code can use 9 = Installer Code (Usually Code 32 only) 8 = Sensor Test 7 = Phone Test 6 = Night Secure (Perim Inst, Motion Byp) 5 = Night Arm 4 = Away Arm 3 = Home Arm 2 = Chime Mode 1 = Guard/Cancel (Local Alarm only) 0 = Disarm/Cancel
94	2-32	Duress PAC		1 <u>0</u> 1	0 = Normal Code 1 = Duress Code
95	2-32	Master PAC Co	de	I <u>0</u> I	0 = Normal Code 1 = Master Code
96	2-32	Arm Only PAC		l <u>0</u> 1	0 = Normal Security Level Control 1 = Arms to Level 4 Only (Overrides location 92)
97	2-32	No Bypass PAC		l 0 l	0 = Full Bypass Allowed 1 = No Bypass
98	2-32	Access Output	PAC	l <u>0</u> l	0 = No Access Control Output 1 = Access Control Output Activates
99	2-32	Access Output	Only	l 0 l	0 = Normal Security Level Control 1 = Activate Access Output Only
100	2-32	Locked PAC Co	ode	l <u>0</u> l	0 = User Can Change Own Code 1 = User Cannot Change Own Codes
101	2-32	PAC Programm	ing Enable er PAC)	I <u>0</u> I	0 = This Code Cannot Set other Codes 1 = Code Program Mode Allowed

Sys	tem Tim	es		
120	1	Entry Delay Time 1	<u>30</u>	1-250 Seconds
	2	Entry Delay Time 2	l <u>45</u> l	1-250 Seconds
	3	Exit Delay Time	l <u>45</u> l	1-250 Seconds
	4	Burglary Output Delay	I <u>5</u> I	1-250 Seconds
	5	Burglary Output Cutoff	l <u> 5 </u> l	0-250 Minutes (0 = Infinite)
	6	Fire Output Cutoff	<u>5</u>	0.250 Minutes (0 = Infinite)
	0	Folice Alarm Cutoff		0-250 minutes ($0 = infinite$) 0-250 Minutes ($0 = infinite$)
	9	Access Output On-Time	<u> </u>	0-250 Minutes ($0 = Toggles On/Off$)
	10	Automation #1 On-Time	5	0-250 Minutes ($0 = Toggles On/Off$)
	11	Automation #2 On-Time	5	0-250 Minutes (0 = Toggles On/Off)
Svs	tem Sou	inds		
121	1	Pulsing Burg Output	I <u>0</u> I	0 = Steady 1 = Pulsed
	2	Pulsing Fire Output	l 0_ l	0 = Steady <u>1 = Pulsed</u>
	3	Multiple Burg Shutdown	I 0 I	0 = Multiple Outputs Per Arm/Disarm
				1 = Only One Audible Output Per Arm
	4	Day Alert Latch	l 0 l	0 = Trouble Light Clears when No Trouble
			—	1 = Trouble Light Latch, Clear w/Status "97"
	5	Bell Test on Arming	I <u>0</u> I	0 = No Bell Test
				1 = Bell Test if Armed to Level 4 or Higher
	6	Keypad Burglary for Lock-Ins	l <u> 5 </u> l	0 = Normal
				1 = Any Key Starts Entry Delay in Level 4
	7	Entry Delay Beeps	I <u>1</u> I	0 = Beeps Off 1 = Beeps On
	8	Exit Delay Beeps	l <u>1</u>	0 = Beeps Off 1 = Beeps On
	9	Silent Police Alarms	I <u>1</u>	0 = Audible 1 = Silent
	10	Silent Emergency Alarms	I <u>0</u> I	0 = Audible 1 = Silent
	11	Silent Burg Alarms	I <u>0</u> I	0 = Audible 1 = Silent
	12	Disable Quick Arming	I <u>0</u> I	0 = Quick Arming Allowed
	13	Automatic Bypass on Restoral	I <u>0</u> I	0 = Bypass Clear on Restoral
				T = Bypass Remain on Restoral
	14	Auto Bypass Arming	I <u>0</u> I	0 = Auto Bypass then Arm
				1 = NO Arm until QUICK Bypass
	15	Receiver Desense/Sensitivity	l <u> 0 </u> l	0 = Normal Sensitivity
				1 = Reduced Sensitivity (-6dB)
121	16	Alarm Memory Latch for Sensors	I <u>0</u> I	0 = No Alarm Memory Latch
				1 = Alarm Memory & LED Latches
	17	Auto Alarm Memory Display	l <u> 0 </u> l	0 = Manual Alarm Mem Disp w/Status "96"
				1 = Auto Alarm Mem Disp after Alarm
	18	24-Hr System Status Display	II	0 = Status Only w/Manually Checking
				1 = Sensor Status on at All Times
	19	KD-90 Communicator Status Display	0	0 = No Communicator Status Display
	-			1 = Communicator Status Displays
	20	Master Reset Disable	1 0 1	0 = Master Reset Switch Enabled
		(This will lockout system)	' <u>v</u> '	1 = Master Reset Switch Disabled
	21	Event Log Limiter	0	0 = No Limits on Adding to Event Log
			· <u> </u>	1 = 200 Events will be Logged until Cleared
	22	Audible Sensor Trouble		0 - Sensor Trouble Only displays on Keynad
		Audine delibor mouble	' <u>v</u> '	1 = Sensor Trouble on KP, Chime every Minute
	23	Quick Bypass Disable		0 = Quick Bypass Allowed
	25	and Dypass Disabic	· <u> </u>	1 = No Quick Bypass

Event Logaina 122

	-		
	Sensor & Test Logging	l 0 l	0 = Log only Alarms, 1 = Log All
	Sensor Restoral	I <u>1</u> I	0 = No Logging, 1 = Log Events
	Normal Opening & Closing	I <u>1</u> I	0 = No Logging, 1 = Log Events
	Forced Closing	I <u>_ 1_</u> I	0 = No Logging, 1 = Log Events
	Opening After an Alarm	I <u>1</u> I	0 = No Logging, 1 = Log Events
	Sensor & Accessory Supervision	l <u> 1 </u> l	0 = No Logging, 1 = Log Events
	Panel Reset, Test and Superv	I <u>1</u> I	0 = No Logging, 1 = Log Events
	Communicator	I <u>1</u> I	0 = No Logging, 1 = Log Events
	Panel Programming	I <u>1</u> I	0 = No Logging, 1 = Log Events
D	Fire, Burg, Emergency Outputs	I1_I	0 = No Logging, 1 = Log Events
	0	Sensor & Test Logging Sensor Restoral Normal Opening & Closing Forced Closing Opening After an Alarm Sensor & Accessory Supervision Panel Reset, Test and Superv Communicator Panel Programming Fire, Burg, Emergency Outputs	Sensor & Test Logging _0 Sensor Restoral _1 Normal Opening & Closing _1 Forced Closing _1 Opening After an Alarm _1 Sensor & Accessory Supervision _1 Panel Reset, Test and Superv _1 Communicator _1 Panel Programming _1 Fire, Burg, Emergency Outputs _1

LCD Keypad Alpha Zone Descriptors

EMERGENCY Key moves cursor to beginning # moves forward 255 erases anything after cursor 0 = 051 = 0102 = Downstairs 153 = Library 204 = Room 52 = P 154 = Lift 205 = Safe 1 = 1 103 = Drawer 206 = Screen 53 = 0104 = Dressing 155 = Light 2 = 254 = R 105 = Driveway 156 = Liquor 207 = Second 3 = 3 55 = S106 = East 157 = Living 208 = Security 4 = 4107 = Electric 158 = Loading 209 = Sensor 5 = 556 = T 57 = U 210 = Shipping 6 = 6108 = Elevator 159 = Lobby 58 = V 109 = Emergency 160 = Locker 211 = Shock 7 = 7161 = Loft 212 = Shop 59 = W 8 = 8110 = Employee 111 = Entrance 162 = Lower 213 = Shutter 9 = 960 = X 10 = Blank Space 214 = Side 61 = X112 = Exercise 163 = Main 11 = a 62 = Z 113 = Exit 164 = Maintenance 215 = Silent 12 = b 216 = Silver 63 = ! 114 = Exterior 165 = Master 13 = c 64 = # 115 = Factory 166 = Mat 217 = Skylight 218 = Sliding 65 = & 167 = Medical 14 = d 116 = Family 15 = e 66 = ' 117 = Fire 168 = Microwave 219 = Smoke 118 = First 169 = Middle 220 = South 16 = f67 = (17 = g68 =) 119 = Floor 170 = Monitor 221 = Spa 120 = Flow 171 = Motion 222 = Sprinkler 18 = h 69 = * 223 = Stairs 19 = i 70 = +121 = Fluid 172 = Mud 20 = i 122 = Foil 173 = North 224 = Station 71 = .21 = k 72 = -123 = Foyer 174 = Nursery 225 = Steam 22 = I 73 = . 124 = Freezer 175 = Office 226 = Stereo 176 = On/Off23 = m74 = 1125 = Front 227 = Stock 24 = n 75 = =126 = Furnace 177 = Outside 228 = Storage 178 = Overhead 25 = o 76 = Access127 = Game 229 = Study 26 = p77 = Alarm 128 = Garage 179 = Panic 230 = Sump78 = Area 27 = q 129 = Gas 180 = Parking 231 = System 181 = Passive 28 = r 79 = Arm 130 = Gate 232 = Tamper 182 = Patio 29 = 580 = Attic131 = Glass233 = Temperature 234 = Third 30 = t81 = Audio 132 = Guest 183 = Perimeter 82 = Auxiliary 133 = Gun 184 = Photo235 = Tool 31 = u83 = Back 185 = PIR 236 = Transmitter 32 = v 134 = Hallway 84 = Basement 186 = Play 237 = Remote 33 = w 135 = Heat 85 = Bathroom 136 = Hobby 238 = Ultrasonic 34 = x 187 = Plant 35 = y 86 = Beam 137 = Hold 188 = Police 239 = Upper87 = Bedroom 138 = Hold-up 189 = Pool 240 = Upstairs 36 = z 241 = Utility 37 = A 88 = Breakfast 139 = House 190 = Power 38 = B 89 = Button 140 = Ice 191 = Proximity 242 = Valve 243 = Vault 39 = C90 = Cabinet 141 = Infrared 192 = Pump 40 = D 91 = Carport 142 = Inside 193 = Quarters 244 = Vibration 41 = E 143 = Interior 245 = Video 92 = Ceiling 194 = Ramp 42 = F 93 = Chime 144 = Intrusion 195 = Rear 246 = Violation 94 = Closet 145 = Janitor 247 = Wall 43 = G196 = Receiving 44 = H 95 = Computer 146 = Key 197 = Recreation 248 = Warehouse 45 = I 96 = Control 249 = Water 147 = Keypad 198 = Relay 46 = J 97 = Den 148 = Keyswitch 199 = Remote 250 = West 47 = K 98 = Detector 149 = Kitchen 200 = Restroom 251 = Window 48 = L 99 = Dining 150 = Laundry 201 = RF 252 = Yard 49 = M 100 = Dock 151 = Left 202 = Right 253 = Zone 50 = N101 = Door 152 = Level 203 = Roof 254 = NULL (Nothing)

255 = Erase Entire Line





Monitronics International, Inc.

Monitronics	21 st Sentry CP-90 Quick Reference	e Guide
	4 than Ilser Code	
Arm Stay	3 then User Code	
Arm Instant	6 then User Code	
Disarming	0 then User Code	
Arm Instant	6 then User Code	
Status	Press 7.7.3 to show Arming Level Press and hold 7.7.3 for 1 second to view status of Zones	
Zone Bypassing	1. Arm system in Stay or Away mode 2. Press or 1. Arm system with Zone or Zones open 2. Press 2. Press	
User Codes	 Press # + Master Code Hold # until keypad beeps Enter User to change or add (03 to 32) then # Enter user to change or add (03 to 32) then # Enter 6-digit User Level Enter 6-digit User Level Enter 6-digit User Level Enter 6-digit User Level 1st digit = Highest level User can Arm system (see list at right) 2nd digit = Lowest level User can Disarm system (see list at right) 2nd digit = Lowest level User can Disarm system (see list at right) 2nd digit = 0 for Normal User Code, 1 for Duress Code, 2 for Master Code 3nd digit = 0 for No Access Control Output, 1 allows Access Control Output 5nd digit = 0 if User can change own User Code, 1 if User cannot change or Press # to save and exit Example: to program user 03 as a standard User Code of 5555 enter # + Master Code + # + Hold # until keypad beeps + 03 + # 5555 + # + 8 00 0 0 1 + # 	User Code Levels 0 = Disarm 1 = Guard Mode 2 = Chime Mode 3 = Home Arm 4 = Away Arm 5 = Night Arm 5 = Night Arm 7 = Phone Test 8 = Sensor Test
Door Chimes	Press 2 then enter User Code	C
Fire/Smoke Detector Reset	Press ??? then 99	5
Clear Alarm Display	Press ??? then 97	S
System Troubles	If Trouble Light is ON press ? ? ? for 1 second to view 2-digit Trouble 73 = Communication Failure 77 = Wireless Receiver Failure 74 = Panel Low Battery 78 = System Low Battery 75 = Auxiliary Power Fuse Failure 79 = Panel Box Tamper Trouble 76 = Fire Power Fuse Failure 80 = AC Power Failure	 Internal System Trouble Keypad exists but not installed in system EEPROM Write Failure (Internal System Trouble) Watchdog Trouble (Internal System Trouble)